

At War/At Peace Stance Check Table

At War Checks				At Peace Checks		
Power Checked	Opponent	Range	Prerequisites	Opponent	Range	Prerequisites
Britain	France	0-3	Carteret Administration IP Stance only	France	0-1	Peace At All Costs IP Stance
	Prussia	0-1	Carteret Administration IP Stance only. Prussia not Nonaligned or Permanently Neutral.	Prussia	0-5	Peace At All Costs IP Stance
	Savoy	0-2	Carteret Administration IP Stance only. Savoy must be AHC Partner.	Spain	0-2	Peace At All Costs IP Stance
				Savoy	0-5	Peace At All Costs IP Stance
United Provinces	France	0-5	Orange Revolution IP Stance only.	Not Possible		
	Prussia	0-1	Orange Revolution IP Stance only. Prussia not Nonaligned or Permanently Neutral.			
Austria	France	Automatic	Only if a Mandated Offensive is taken against the opponent.	Not Possible		
	Savoy	Automatic	Only if a Mandated Offensive is taken against the opponent.			
Savoy	Britain	NA		Britain	0-6	Peace Index 20+
	Austria	0-3	Savoy is AHC Partner	Austria	0-4	Peace Index 20+
	France	0-2	Savoy is LPS Partner	France	0-3	Peace Index 20+
	Spain	0-4	Savoy is LPS Partner	Spain	0-4	Peace Index 20+
France	Britain	0-6	The Ivory Tower IP Stance	Not Possible		
	Austria	0-6	The Ivory Tower IP Stance			
	Savoy	0-3	The Ivory Tower IP Stance			
	Britain	0-4	Thunder & Lightning IP Stance			
	Austria	0-2	Thunder & Lightning IP Stance			
	Savoy	0-3	Thunder & Lightning IP Stance			
Prussia	Britain	0-1	Aggressive IP Stance only	Britain	0-6	Prussia Nonaligned IP Stance
	Austria	Automatic	Cautious & Aggressive IP Stances	Austria	Automatic	Prussia Nonaligned IP Stance
Spain	Austria	0-6	The Queen Rules IP Stance	Britain	0-2	Felipe V Dies! IP Stance
	Savoy	NA	Occurs when France At War with Savoy	Austria	0-2	Felipe V Dies! IP Stance
	Britain	NA	Begins At War with Anglo-Hanoverians (Britain)	Savoy	0-3	Felipe V Dies! IP Stance

Explanation: At War & At Peace Political Stance Checks must be made under certain circumstances – per the Prerequisites columns. All At War checks are made in the Event Step of the Winter and Spring Quarterly Turns. All At Peace checks are made in the Event Step of the Fall and Winter Quarterly Turns. Conduct the checks in the order the Powers are listed on the table. Conduct all At War checks first. At Peace results trump At War results. Roll one (1) die per check. If the result falls within the listed range for that pairing of Powers, the Stance takes effect. Do not make At War Stance Checks for Powers that are already At War with each other. Do not make At Peace Stance Checks for Powers that are already At Peace with each other.