

Errata for Kabinettskrieg

Charts & Tables

The Attrition Table instructions incorrectly refer to CE steps. Losses should be, per the actual table, in SPs.

Two additional charts are available:

The basic Replacement Chart

A Strategic Event Chart (summarizing the Events)

These charts are attached to this document.

OOBs

Counter errata falls into two categories: corrected counters, and altered OOB information. The first section below summarizes corrections made to the counters, now available on a special sheet, available in die cut form for \$5 plus shipping, or as a free PDF. The section below that lists corrections to the various OOB texts.

Updated Counters

France:

2 cie Garde du Corps now has oriflamme indicator.

4. Bn Normandie entry date 43 not 45

4. Bn Champagne entry date 45 added to back

Volontaires de Dauphiné (Subarrier) entry date 46 not 47

Arquesbusiers d'Aygoin marked as Mountaineer

Volontaires de Montagne added DP indicator

Chassuers de Belloy added DP indicator

Bavaria:

Bayriche Belagerungsartillerie Unit added

Anglo-Hanoverian:

42nd Foot entry date 44 added

60th & 61st Foot entry date 43 added

62nd Foot entry date 43 not 42

63rd Foot entry date 44 not 43

65th Foot entry date 44 not 5

Kingston's Light Horse entry date 45 added

Provisional Guards entry date 42 added; DP indicator added

Spain:

1.-10. Convergentes de Granaderos DP indicators added

1.-2. Cia Cuerpo de Húsares DP indicators added

Habsburg:

1.-3. Bn IR Sprecher entry date 43 not 44

4. Bn IR Clerici entry date 44 added

Miquella Deserter Auxiliary entry date 42 not 43

Prussia:

Rgts zu Pferde Alt- and Jung-Waldow entry dates added (41)

IR No.28 entry date added (41)

IR No.32 entry date 43 not 42.

Artillery Batteries #5 & #6 entry date 42 not 44 (see also OOB notes below)

Bosnkiak Corps entry date 45 not 44

Reichsarmee:

4.-5. Kombiniere Grenadier Bns added Contingent icon (shield) to reverse

Changes to the OOB Texts

France:

None

Bavaria:

Diesbach von Signau regiment enters in 42 not 46

Bavarian Husaren von Ferrari is a French Unit and does not exist in Bavarian colours

Ango-Hanoverian:

2. Bn Klinkerström enters in 41, not At Start.

Special: Regts 57th (Murray), 58th (Lascelle), 59th (Lignonier) are incorrectly listed as part of the At Start Scottish Garrison. They enter in 41, but MUST be added to the Scottish Garrison before they can travel elsewhere.

Clarification: all Danish Units lack an entry date on their counters. However, the Danish special rules state that ALL Danish items enter play in 1742.

Savoy:

Rgto Sardegna enters in 44 not 41

Rgto Reydt Bn #3 enters in 43, not 42

Habsburg:

Slavoner & Maroser Grenz-Husaren Auxiliaries enter 42, not At Start

Clarification: Husaren Regiment Nádasdy is the same as Husaren Regiment Csaky; the counter uses the latter name.

Prussia:

The following Units have entry dates on their counters. These are correct. These Units are not available At Start:

Guiden-Corps

Husaren Regiment Weiße

Husaren Regiment Schwartz

Non-DP Grenadier Battalion Byla

Non-DP Grenadier Battalion Gemmingen

Non-DP Grenadier Battalion Ingerleben

Saxony:

KR Rutowsky & KR Prinz Albert have entry dates on their counters. These are correct. These Units are not available At Start.

Kabinettskrieg Replacement Chart (KR&Os 8.5)

CE	% Recovered	Explanation:
A	70%	<p>During the Operations Phase, eliminated Units are laid aside. Separate the Units into piles, by printed CE. On Quarterly Turns of the Administrative Phase, consult the chart at left and reclaim the listed percentage of SPs as Replacements (i.e. 1 SP in a category can replace 2 Small Units of the same CE). If there is only ONE (1) Small Unit remaining of a given CE, only that Small Unit can be received for that category – a Small Unit of another CE cannot be added to make up the missing ‘half-SP’. The Replacements join the game like other Reinforcements. All remaining Units in the respective groups are eliminated (round fractions down as usual). Within a group of eliminated Units of the same CE, any Classes or Contingents may be selected.</p> <p>Exceptions:</p> <ol style="list-style-type: none"> 1) Every 5th SP recovered from a group <i>may</i> be taken as Cavalry. All others are Infantry. 2) Irreplaceable SPs may not be taken. Irreplaceable units may not be rebuilt. 3) Field Artillery, Grenadiers, and Militia Class are recorded separately and recovered separately. Each Battery equals ONE (1) SP. 4) Siege Artillery cannot receive Replacements, but may receive an additional SP from a Fortification it is stacked with in the Administrative Phase. The Artillery unit cannot move in the same phase. Roll one die: on a “0-1” it gains 1 SP. There are no drms. Maximum SP allowance cannot be exceeded. Artillery Units may be Formed in this manner. See KR&Os 8.54.
B	60%	
C	50%	
D	40%	
E	30%	
Artillery	50%	
Grenadier	80%	
Milice/Milicias	60%	
		<p>Modifiers:</p> <p>Refer to each Side’s Notebook. Additionally, during an Insurrection, the Side that originally owned the Territory in Insurrection can earn a +10% bonus to any Recovery percentage or percentages desired. However, the reclaimed Units must appear in the Insurrection Territory in any hex(es) except those occupied by Enemy Units or Auxiliaries. (<i>Clarification:</i> this text does augment the original KK 1.944, which gives no details).</p>

Kabinettskrieg Strategic Events Chart

Event	Ref	Occurrence & Odds
<i>Descent On England</i>	KK 3.21; Anglo-Hanoverian & French Notebooks	France & Britain must be At War. Check in each Spring & Summer Quarterly Turn. CHANCE = Die Roll of 3 or Less
<p>Summary: the French player has FOUR (4) Turns to fulfill the conditions of the Event. In general terms, this means assembling a force at Boulogne (<i>COE/1/Antwerp/W11</i>) after which it is assumed to be engaged in an invasion of England. The forces involved are out of play for SIXTEEN (16) Turns. Then the Invasion Termination Table is used. The Event either ends or continues for an additional EIGHT (8) Turns. The French forces involved always become POWs (except for Attritional losses). However, during this Event the British Home Garrison must be augmented and British forces assigned to the BHG cannot be employed on the map. Prestige is also awarded to the French player: (ONE (1) point for a SIXTEEN (16) Turn Event and ONE (1) point for the next EIGHT (8) Turns. The French player loses ONE (-1) point of Prestige for every FOUR (4) counters out of those required that he does not use in the Event (NB. the French player may forego the event entirely in this manner, and yet still affect the BHG). During the Event both Sides suffer OP Accumulation penalties.</p>		
<i>The Jacobite Rising</i>	KK 3.22; Anglo-Hanoverian & French Notebooks	<i>Descent On England</i> Event must have occurred. Check in each Spring, Summer & Fall Quarterly Turn in any Year subsequent to the termination of said Event. CHANCE = Die Roll of 3 or Less
<p>Summary: the Event is similar to the <i>Descent on England</i> except as follows: a) End checks are made after EIGHT (8), SIXTEEN (16), and TWENTY-FOUR (24) Turns (auto end); b) A different set of French forces is available, and appears in THREE (3) Elements; c) The French player never loses Prestige for withholding forces.</p>		
<i>The Bear Awakes</i>	KK 3.31; Hohenzollern Notebook	Each Spring & Summer Quarterly Turn of any Year. CHANCE = Die Roll of 2 or Less
<p>Summary: the Event forces the Hohenzollern player to garrison the East Prussia Garrison box. Refer to the East Prussia Garrison card and the Bear Awakes Threat Table thereon. The Event only lasts ONE (1) Turn. The garrison conditions must be fulfilled in that Turn or in the following Turn(s), or the player loses Prestige – ONE (-1) point per Turn the garrison is understrength. In the Turn after the conditions are fulfilled, the forces can be returned to the map. (NB. although most of East Prussia is on the map, these forces must always be deployed to the off map box.)</p>		
<i>The Russians Are Coming!</i>	KK 3.32; Minor Powers Notebook under Russia	Each Spring & Summer Quarterly Turn of 1747 or later. Cannot occur TWO (2) Years in a row. CHANCE = Die Roll of 3 or Less
<p>Summary: the Event brings in the Russian corps under Habsburg Control. After the Event is triggered, arrival is subject to a die roll – of TWO or less (≤ 2) – made at the start of each Operations Phase. <i>Clarification:</i> KK 3.32 mentions ‘Allied Player’; this is a legacy from the original text in <i>SOK</i> and it is the Habsburg player who is actually meant.</p>		
<i>Turkish Border War</i>	KK 3.33; Habsburg Notebook	Each Spring & Summer Quarterly Turn of 1744 or later. Cannot occur TWO (2) Years in a row. CHANCE = Die Roll of 1 or Less
<p>Summary: the Event forces the Habsburg player to augment his Strategic Reserve to its original strength for the duration of the Year; however, Revolts by this Garrison, and Hungarian Mutinies, cannot occur. Failure to keep the Strategic Reserve at a certain level (at any time during the game) causes a loss of Prestige. See <i>H 3.4</i> in the Habsburg Notebook.</p>		
<i>Genoese Revolt</i>	KK 3.41 & Minor Powers Notebook under Genoa	Any Quarterly Turn after Genoa’s Core Territory is Conquered for the FIRST (1st) time. The French player checks after all Stance Checks are made. See Genoese Revolt Table. CHANCE = Die Roll of 8 or More (per the table)
<p>Summary: the Event causes a Conquered Genoa to change its Stance from Nonaligned to French (AHC Camp) Proxy and the French player may immediately deploy Genoese forces as described in the Minor Powers Notebook (<i>MI 2.26</i>). The Revolt affects the Peace Index (minus ONE (-1) shift). The French player may expend an Unassigned OP to receive a plus ONE (+1) DRM. <i>Clarification:</i> the Minor Powers Notebook says “minus one”; this is incorrect, and the table says, correctly, “plus one”.</p>		
<i>Corsican Revolt</i>	KK 3.42	Only occurs ONCE (1) per game. Check for progress on the FIRST (1st) & NINTH (9th) Turns of each Year. CHANCE = Die Roll of 2+ per the Corsican Revolt Track
<p>Summary: the Event has a variety of effects, depending on the progress of the Revolt. See Corsican Revolt Effects Chart. This Event works in roughly the same way as the Political Stance tracks. The Event is not in force at game start, but the track’s chit can be moved up and down the track throughout the game; the first time it is moved (off the start box), the Revolt has occurred. Progress can be modified by expending Prestige (French or Anglo-Hanoverian), by the <i>Battle of Toulon</i> Event, and by the Tasking of Auxiliaries.</p>		
<i>Battle of Toulon</i>	KK 3.43	Each Quarterly Turn of 1743 or later. Only occurs ONCE (1) per game. CHANCE = Variable Results; see Toulon Table
<p>Summary: the Event can affect Sea Movement in the Mediterranean, Sea LoCs, and the <i>Year In Provence</i> Mandated Offensive. <i>Clarification:</i> the Toulon Table distinguishes ‘Bourbon’ and ‘Allied’; this is a legacy from <i>Queens’ Gambit</i> and should be read as AHC Camp or LPS Camp.</p>		
<i>King Philip V Dies</i>	KK 3.44 & Spanish Notebook	Each Quarterly Turn of 1747 or later. Only occurs ONCE (1) per game. CHANCE = Die Roll of 7 or less
<p>Summary: the Event ties in with the Spanish Political Stance track – i.e. it is a Stance. However, it only occurs through an Event die roll; the Stance is a permanent one. Per <i>SB 3.22</i> Spanish CEs are affected; per <i>SB 2.3</i> Spanish ACPs and MOs cannot be initiated; per <i>SB 2.4.3</i> Spain begins making At Peace checks. The Peace Index is also affected.</p>		