## **Coorg War Errata & Clarifications**

- 1. There is a special Jungle Road effect which was omitted from the rules. Along Jungle (green) Heavy Going lines a -1 DRM applies to all *Expedition* combat rolls against Running Fights. Natural '6s' are still Hits.
- 2. The Stockade benefits were not uniformly noted across the rules, charts, and map. To clarify, the Dispersal negation benefit applies to both Levels of Stockade. The Level 2 +1 DRM for the Coorg player is valid.
- 3. Truce Rule Clarification. Leader re-rolls work the same way as in combat, but only ONE (1) die is rolled, not one per 'charge' left to the Leader as noted on his track. Since a separate die is rolled for each Committed Box, each re-roll likewise only applies to a single box. Only ONE (1) Leader can be used per attempt, but a different Leader can be used for each attempt. Instead of trying to get a Hit, the value required is still any EVEN number (2,4, or 6).
- 4. In the Uncommitted Box it says War Bands cannot be taken from the box until the 4 April Turn. That should read **2 April** Turn. Note that one way to create a handicap is to adjust that release date.